# How I wrote a Python client for HTTP/3 proxies

#### Miloslav Pojman @MiloslavPojman

EuroPython Dublin, 14th July, 2022

https://pojman.cz/2022/masque/



### How I wrote a Python client for HTTP/3 proxies Miloslav Pojman

@MiloslavPojman

### Miloslav Pojman



### Protocol Optimization Prague





### 360,000 servers 135 countries 250 Tbps peak traffic





### Powering and Protecting Online Privacy: iCloud Private Relay and Information for Akamai Customers

https://www.akamai.com/blog/cloud/powering-and-protecting-online-privacy-icloud-private-relay





### iCloud Private Relay Overview

December 2021

https://www.apple.com/privacy/docs/iCloud\_Private\_Relay\_Overview\_Dec2021.PDF

Learn how Private Relay protects users' privacy on the internet.



### Multiplexed Application Substrate over **QUIC Encryption**

https://tools.ietf.org/id/draft-schinazi-masque-01.html



Photo by Jean-Philippe Delberghe on Unsplash

### HTTP/3 Proxy Tunnels



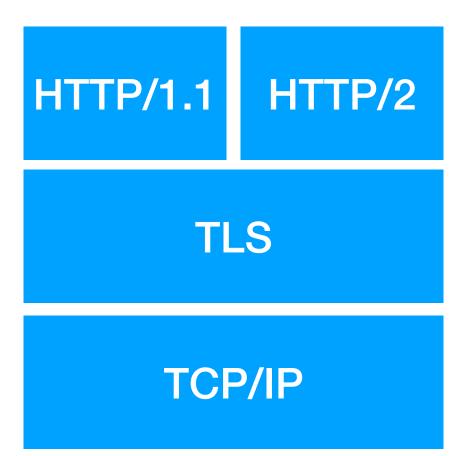
Photo by <u>Andre Benz</u> on <u>Unsplash</u>

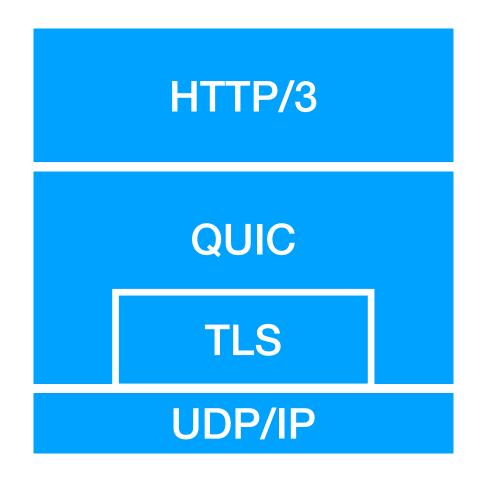
- UDP
- Multiplexed
- Fully encrypted

### HTTP/3 = HTTP over QUIC

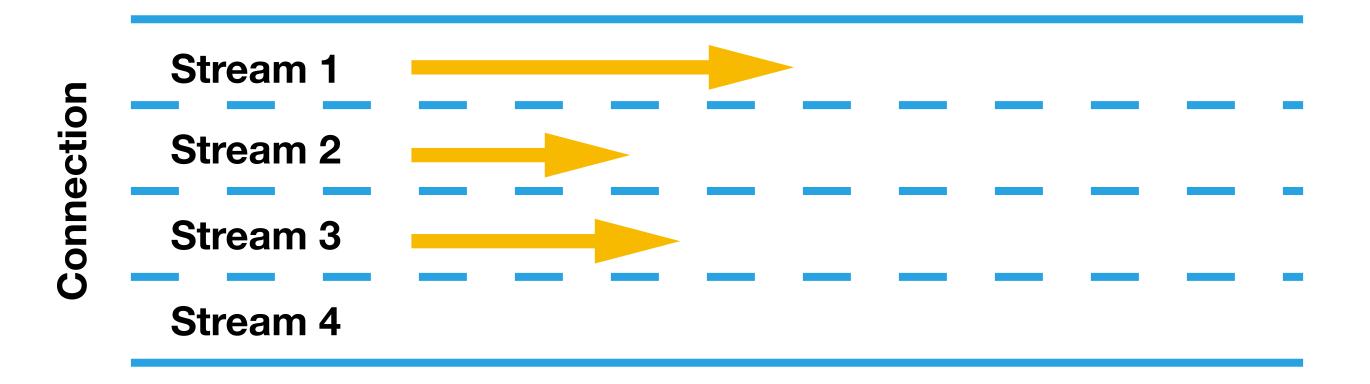


### QUIC = an alternative to TCP





## Multiplexing



### HTTP/2 - at the HTTP layer HTTP/3 - at the QUIC layer

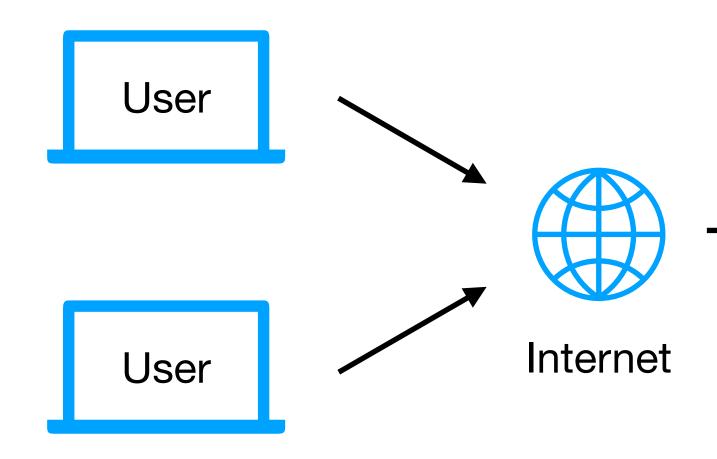


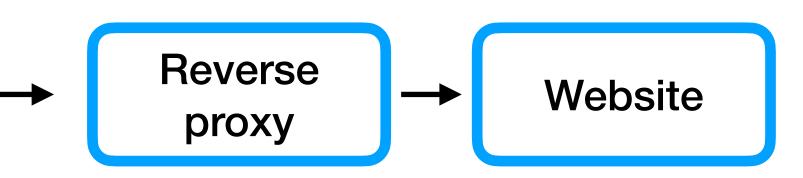


Photo by <u>Alok Sharma</u> on <u>Unsplash</u>

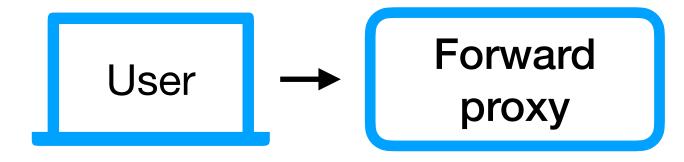
### Forward vs reverse

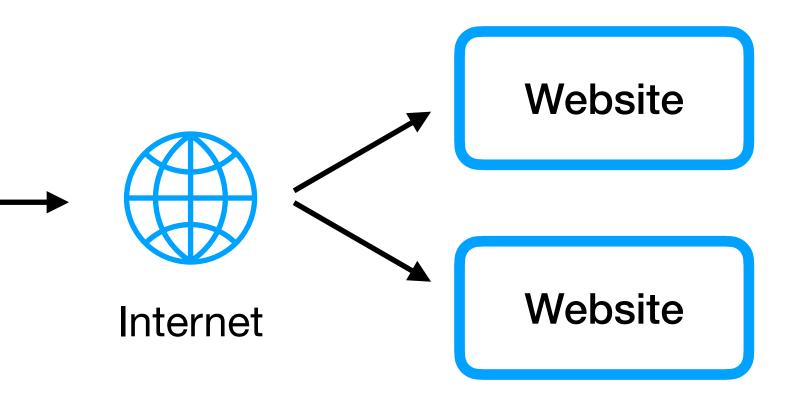
### Reverse proxies





## Forward proxies







### HTTP vs. SOCKS

Photo by <u>Christian Fickinger</u> on <u>Unsplash</u>

### **SOCKS proxy** ssh -N -D 1080 \$PROXY

| VER | CMD | RSV   | ATYP | DST.ADDR | DST.PORT |
|-----|-----|-------|------|----------|----------|
| 1   | 1   | X'00' | 1    | Variable |          |



https://datatracker.ietf.org/doc/html/rfc1928

### HTTP proxy

git clone https://github.com/urllib3/urllib3 python3 -m dummyserver.proxy





https://www.rfc-editor.org/rfc/rfc9110 https://www.rfc-editor.org/rfc/rfc9111 https://www.rfc-editor.org/rfc/rfc9112

## HTTP forward proxies

- \$ nc example.com 80 GET / HTTP/1.1 Host: example.com
- HTTP/1.1 200 OK Accept-Ranges: bytes
- • Content-Length: 1256
- <!doctype html> <html> <head>

### HTTP request

## Proxy forwarding

\$ nc localhost 8888 GET http://example.com/ HTTP/1.1 Host: example.com

HTTP/1.1 200 OK Accept-Ranges: bytes

• • • Content-Length: 1256

<!doctype html> <html> <head>

• • •

### HTTPS HTTP over TLS

## Proxy tunneling

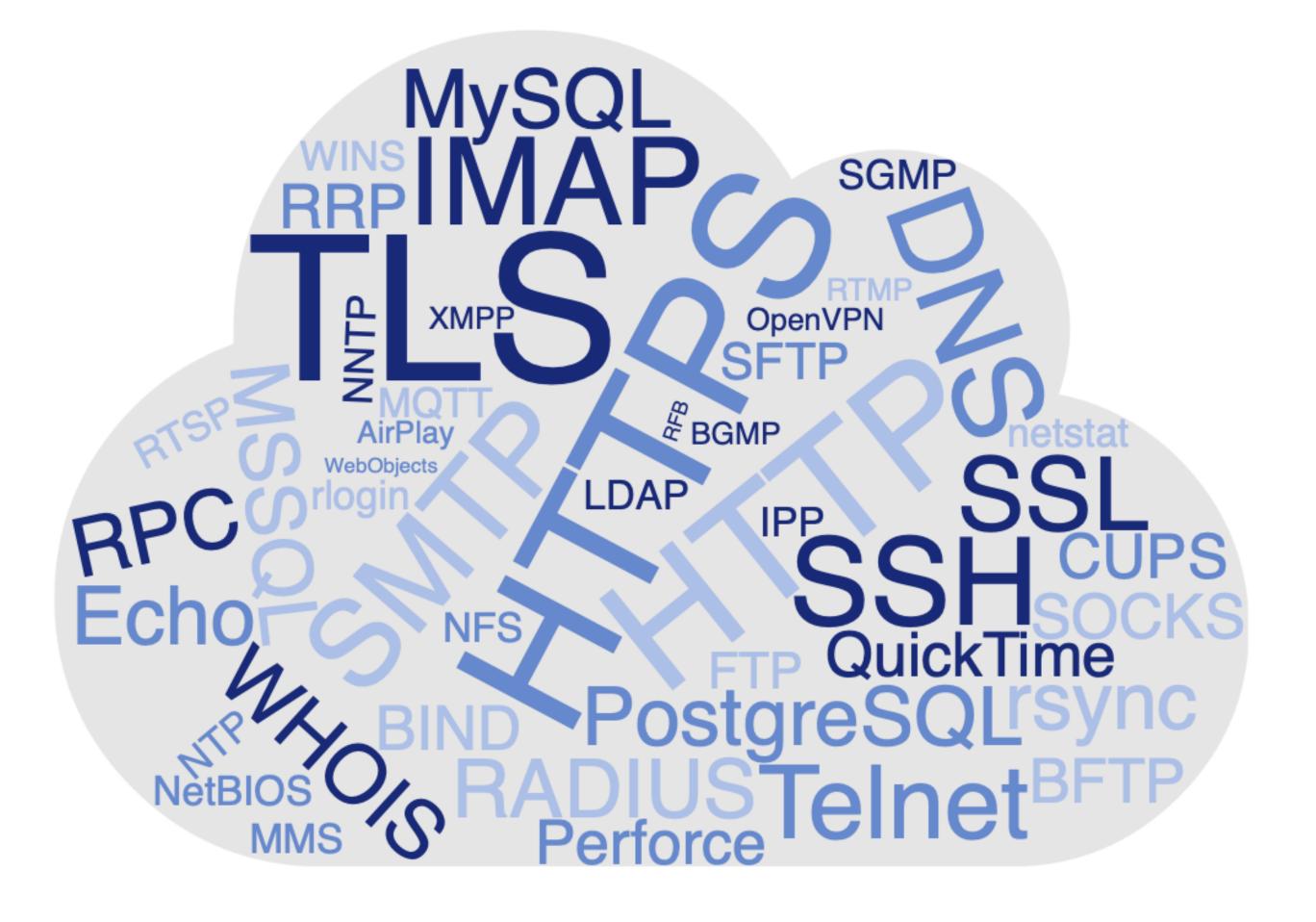
### \$ nc localhost 8888 CONNECT example.com:80 HTTP/1.1

GET http://example.com/ HTTP/1.1

HTTP/1.1 200 OK

• • •

- HTTP/1.1 200 Connection established



### Tunneling Protocol agnostic

### Onion routing

\$ nc proxy1 80 CONNECT proxy2:80 HTTP/1.1

HTTP/1.1 200 Connection established

CONNECT proxy3:80 HTTP/1.1

HTTP/1.1 200 Connection established

CONNECT ...



Photo by <u>Andre Benz</u> on <u>Unsplash</u>

- HTTP/3 with HTTP/2 fallback
- Tunneling mode only
- Onion routing
- DNS over HTTPS, UDP Proxying, QUIC Proxying, ...



### HTTP clients

## Python HTTP clients

#### **High-level**

### urllib.request

#### Low-level

### http.client

#### HTTP/1.1

requests

httpx

### urllib3

httpcore

HTTP/1.1

HTTP/1.1 HTTP/2

### Sans IO h11 h2 aioquic

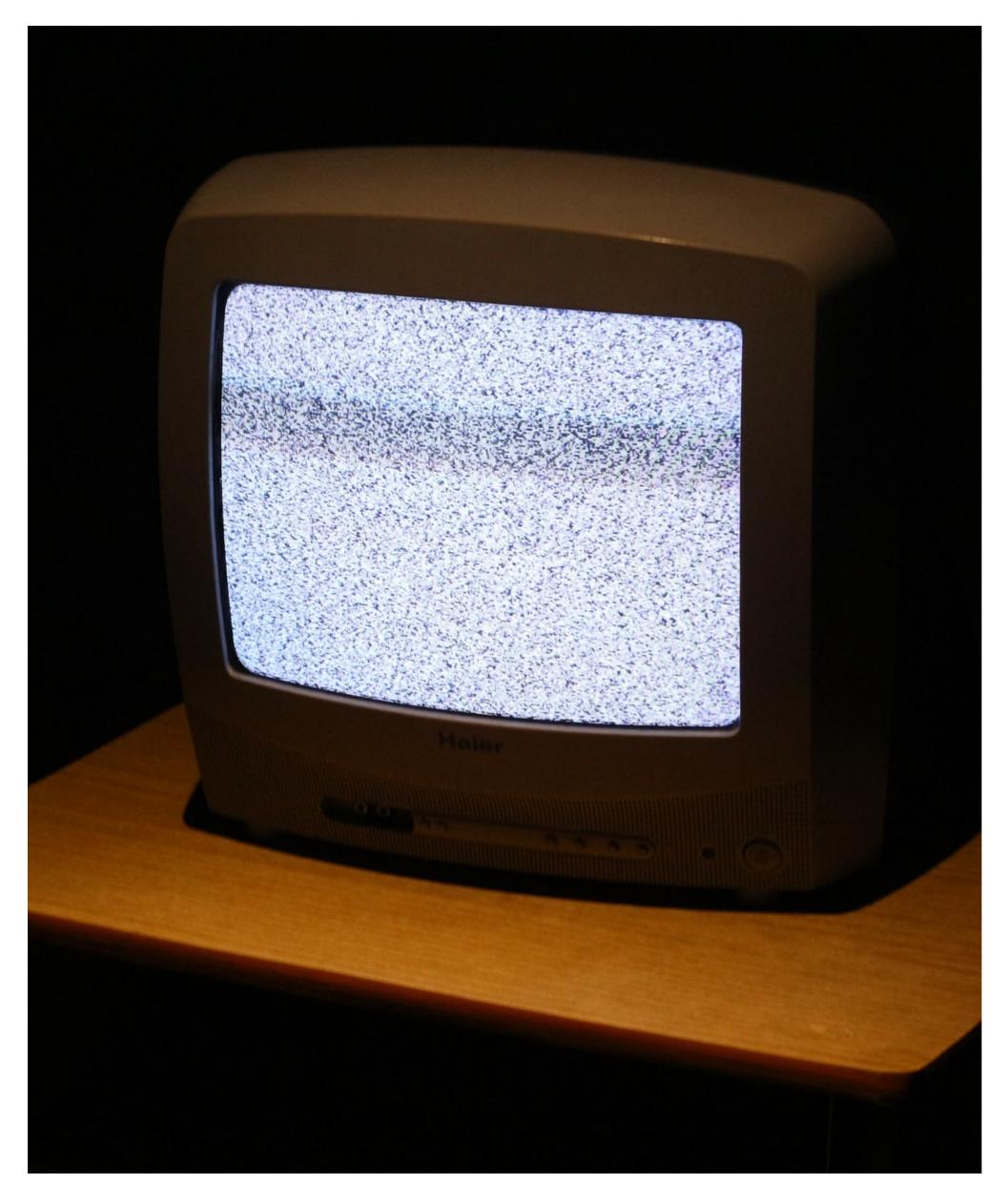


Photo by <u>aj\_aaaab</u> on <u>Unsplash</u>

# Compiled implementations

nghttp2

google/quiche cloudflare/quiche msquic



Photo by David Behar on Unsplash



### Proxy

#### none

#### SOCKS

#### HTTP(S) forwarding

#### HTTP(S) tunneling

#### MASQUE

### Origin

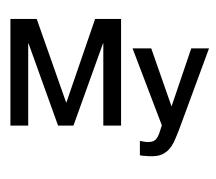
#### HTTP/1.1

#### HTTP/1.1 over TLS

#### HTTP/2

#### HTTP/3





## My client

### H3 client

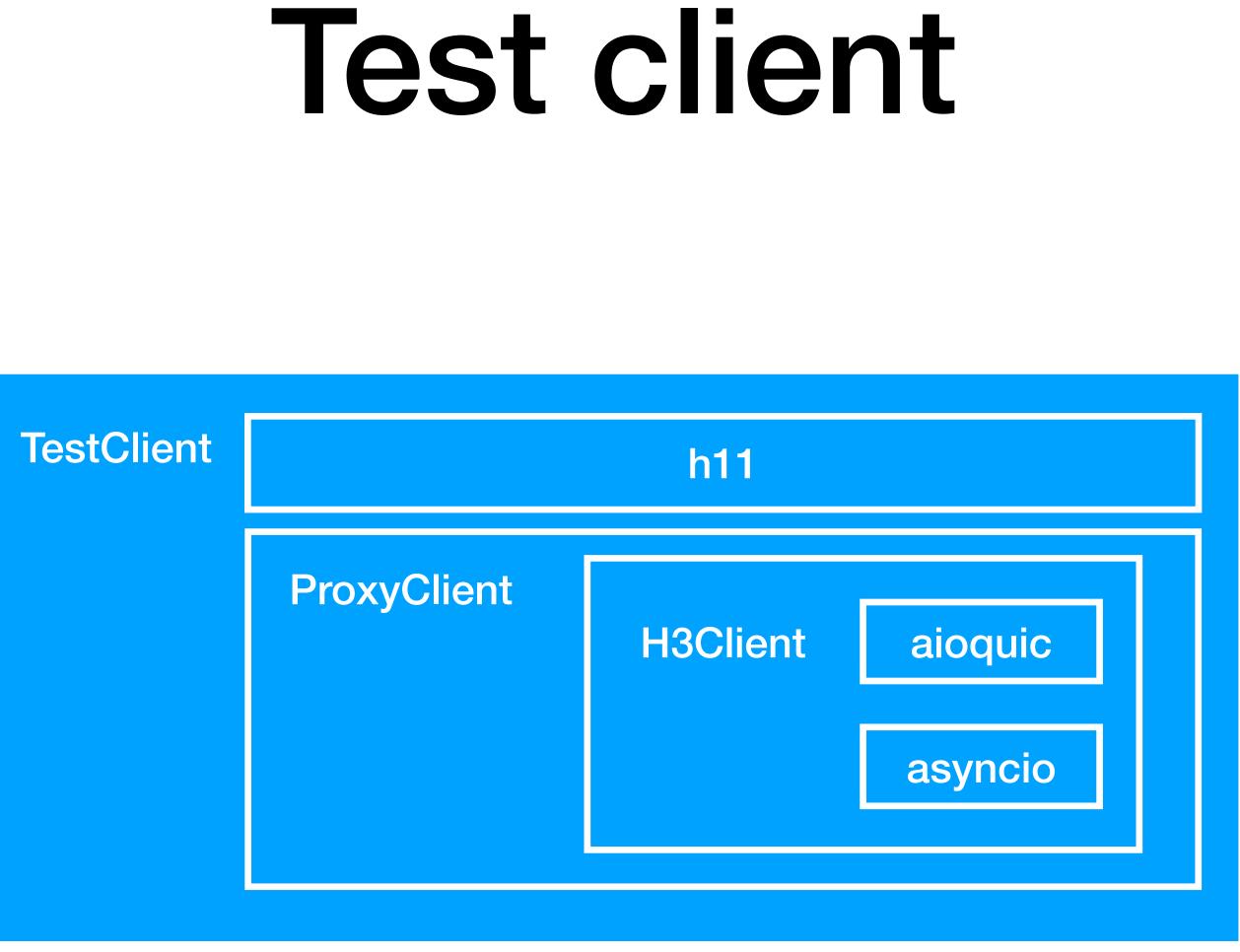


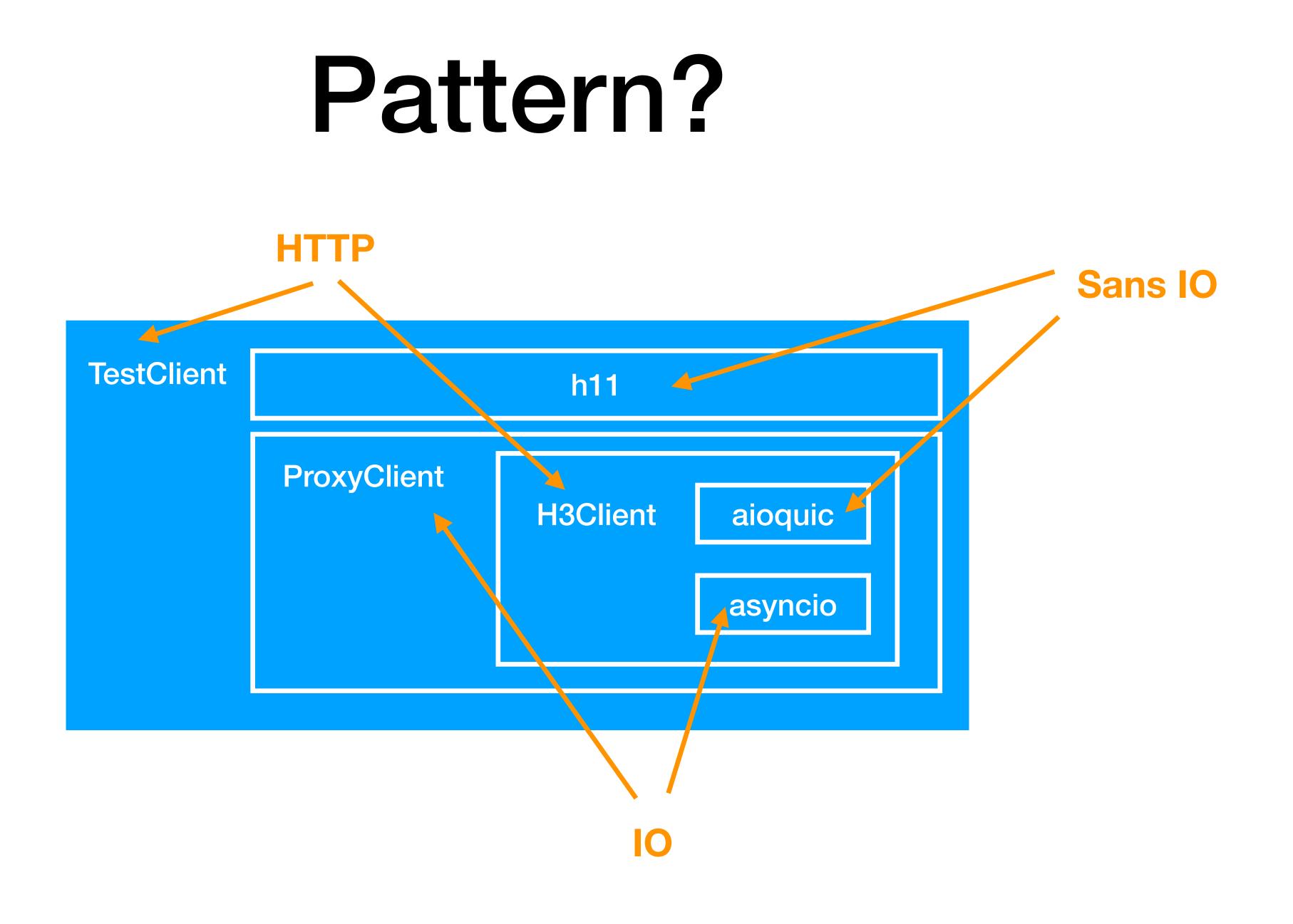


**ProxyClient** 

## Proxy client

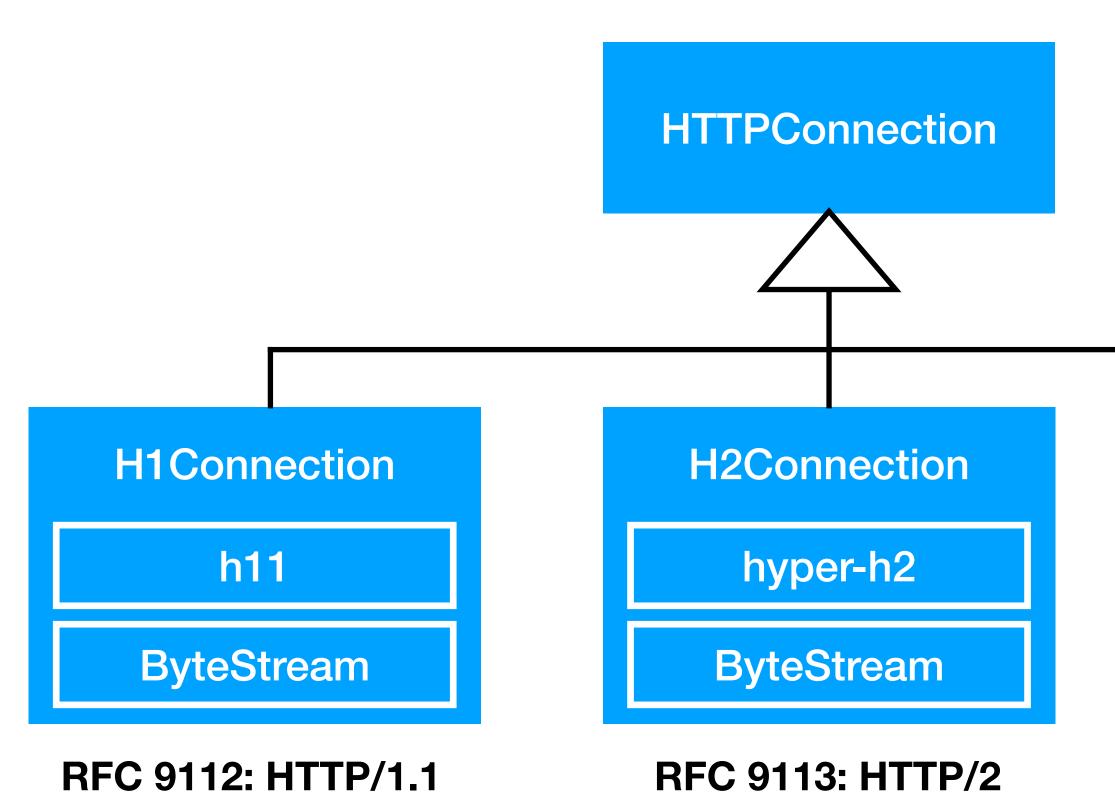






## Vision

#### **RFC 9110: HTTP Semantics**



### HTTP interface

**H3Connection** 

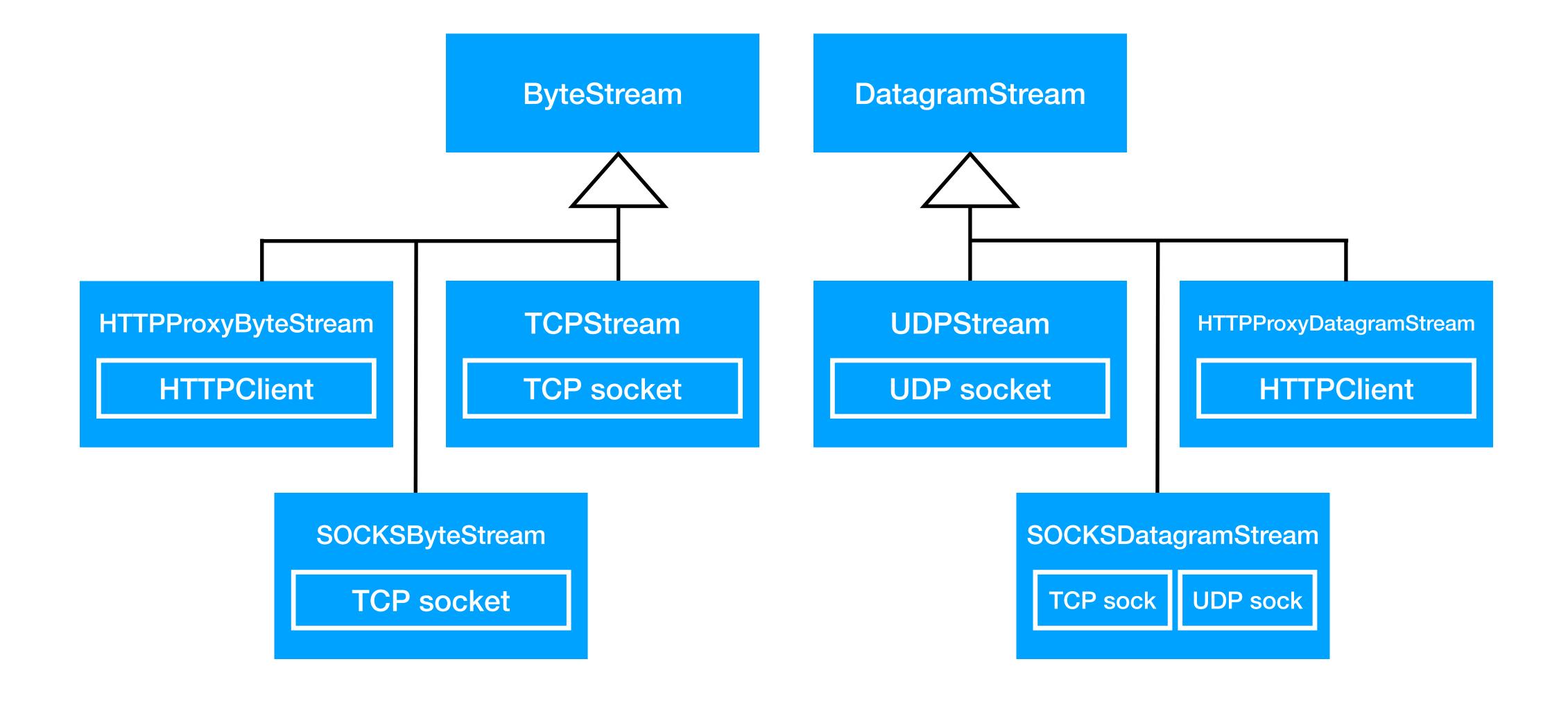
aioquic

DatagramStream

**RFC 9114: HTTP/3** 

Nghttp2Connection





### Network interfaces

## **Design considerations**

- Multiplexing → async
- QUIC  $\rightarrow$  async with QUICConnection(...)
- asyncio event driven protocols vs. trio (anyio) streams

## Contributing?

- HTTP/3 support
- Multiple protocols for proxy connections
- Changes to internals of low-level httpcore

| 🖵 encode                | e/httpx Public  |  |  |  |  |  |  |
|-------------------------|---|--|--|--|--|--|--|
| <> Code                 | O Issues 43 \$ Pull requests 6 ♀ Discussions ···  |  |  |  |  |  |  |
| New issue               | Jump to bottom  |  |  |  |  |  |  |
| HTTP/3                  | HTTP/3 support. #275  |  |  |  |  |  |  |
| Labels<br>Milestone     | enhancement<br>\$\Products someday\$  |  |  |  |  |  |  |
| 🤯 jlaine                | commented on Aug 25, 2019 · edited by tomchristie - 😳 …   |  |  |  |  |  |  |
| I/O API fo<br>possible. | be nice to start planning support for HTTP/3. aioquic provides a sans-<br>or HTTP/3 similar to h2 which would make such an integration<br>hurdle is that the connection model is very different to HTTP/1.1 and |  |  |  |  |  |  |

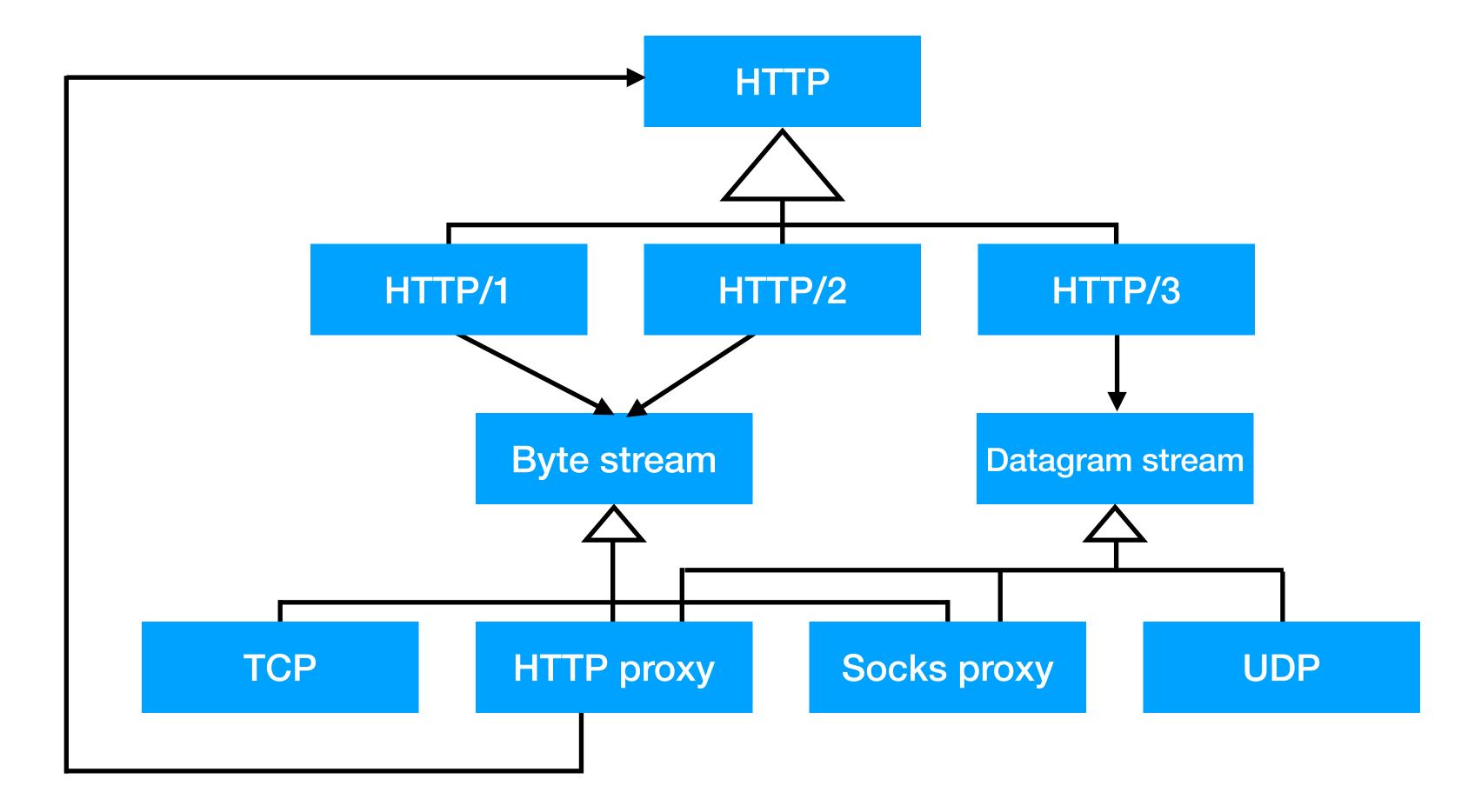
https://github.com/encode/httpx/issues/275

## Summary

### CONNECT example.com:80 HTTP/1.1 HTTP/1.1 200 Connection established

• • •

### HTTP tunneling Forget forwarding!



# Proxy × origin

- RFC 9112: HTTP/1.1
- RFC 9114: HTTP/3

### Interfaces everywhere SansIO is great. Native libraries too.

RFC 9110: HTTP Semantics RFC 9113: HTTP/2

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